TOOLS USA 2000

July 30-August 4

Fess Parker's DoubleTree Resort

> Santa Barbara California USA

TOOLS Conference **Program Co-Chairs** Qiaoyun Li Sony Electronics, USA **Donald Firesmith** Lante, USA **Tutorials Chair** Richard Riehle AdaWorks, USA Workshops & **Panels Chair** Gilda Pour San Jose State **University, USA** Conference **Series Chair Bertrand Meyer Interactive Software**

Engineering, USA



Technology of Object-Oriented Languages and Systems INTERNATIONAL CONFERENCE AND EXHIBITION

TOOLS USA 2000 30 July-4 August • Santa Barbara TECHNOLOGY OF OBJECT-ORIENTED LANGUAGES & SYSTEMS

TOOLS is the major international conference and exhibition devoted entirely to the applications of object technology. **TOOLS** emphasizes the practice and industrial applications of modern software technology. **TOOLS USA 2000** returns to Santa Barbara and continues the commitment to excellence demonstrated by earlier conferences in Europe, the Pacific, Asia and the US. The theme is *Software Serving Society*, highlighting the ever growing role of software-controlled technology in our daily life.

KEYNOTE SPEAKERS



From developing components to component-based development Clemens Szyperski, Microsoft, USA

Shifting the emphasis from the traditional production of one deliverable software product to the production of systems that are composed out of components has an almost traumatic consequence. This talk spans the spectrum from why components are a good idea to why we need to rethink our trade to the approaches now emerging to make all this possible.

Tuesday, August 1, 2000 — 11:45 -12:30

Social and political consequences of software engineering issues Bertrand Meyer, ISE, USA

The technical issues we discuss in software engineering circles do not arise in a vacuum. They are increasingly connected with social, political and even ethical issues. This talk will discuss non-technical consequences of some recent advances in software engineering technology.

Tuesday, August 1, 2000 — 14:00 -14:45

How will the Web impact tools? Jim Miller, Microsoft, USA

The Web and Web-based protocols provide a strong infrastructure that spans consumer-to-business, business-to-business, and intra-enterprise. Do the same tools that we use for local applications or client-server applications provide enough leverage for this new environment?

Wednesday, August 2, 2000 — 11:45 -12:30

XML and the evolution of components Don Box, Developmentor, USA

This talk will explain and illustrate why XML can be considered the next generation of component software.

Wednesday, August 2, 2000 — 11:45 -12:30

Fred Taylor, making software, and conversation Kent Beck, Author and Technologist, USA

To break through dysfunctional patterns of software development we must adopt a new paradigm and new practices. eXtreme Programming proposes "conversation" as the new paradigm, and suggests a set of practices to turn software development in to a dynamic conversation between business and technology.

Thursday, August 3, 2000 — 11:45 -12:30

Agent-mediated E-commerce: Agents, Components, Services, Workflow, UML, Java, XML and Games Martin Griss, HP Lab, USA

Software agents are a specialized kind of distributed components, offering greater flexibility than traditional components. They are integrating several technologies, including components, agents, workflow, software busses, UML, XML, Java, aspects and HP E-Speak.

Thursday, August 3, 2000 — 14:00 -14:45

Keeping software soft Martin Fowler, ThoughtWorks, USA

This talk will present a new breed of processes variously called "lightweight methodologies" or "glorified hacking" that promise a new approach to improve software development by accepting and encouraging change. Such methodologies include Crystal, Adaptive Software Development, and most (in)famously: eXtreme Programming.

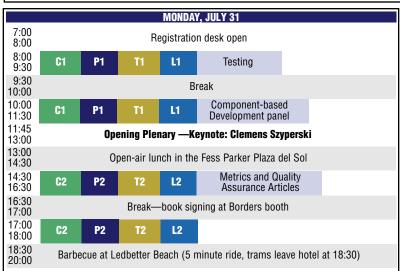


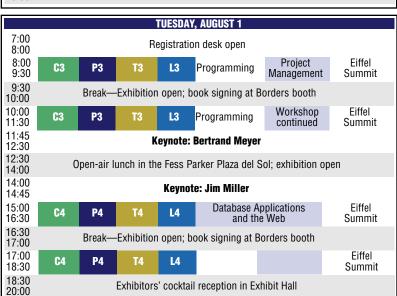


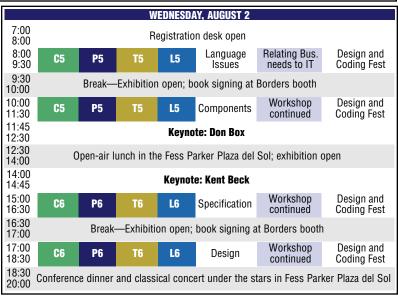














FRIDAY, AUGUST 4

8:30 Tutorial: Project Management 17:00 Bill Duncan Tutorial: Design by Contract Bertrand Meyer

Tutorial: Object-Oriented Metrics Christine Mingins

TRACK C

COMPONENT-BASED DEVLOPMENT AND WINDOWS TECHNOLOGIES

C₁

C2

C3

C4

C5

C6

C7

Creating the Information Anywhere Architecture

Dana Moore Monday, July 31 8:00 - 11:30

This tutorial presents an architecture for creating a personal information space accessible from the web, handheld and wireless devices. It details and demonstrate programming the PalmOS and digital wireless telephones. It explores Email Fusion, Wireless applications architectures, safe access to information behind firewalls, the Roku Information Model, and Roku, a personal context engine, Handheld Device Markup Language (HDML), Wireless Markup Language (WML), Wireless SDKs from Nokia and Unwired Planet, the Palm SDK, the Java KVM, and Java Conduit Kit.

Dana Moore acts as Chief Scientist for Roku Technologies, a company focused on creating active information spaces and information switching. His research specialties are agent-based systems and information fusion.

New Microsoft Component Technologies

Raphael Simon/ Emmanuel Stapf Monday, July 31 14:30 - 18:00

This tutorial presents new Microsoft developments in the area of COM and COM+, what this technology brings to the programming community and how it fits with currently existing standards and technologies.

Raphael Simon is a senior engineer with ISE, Santa Barbara. He is a specialist in COM+ developments and a co-author of Windows Programming Made Easy (Prentice Hall, 2000) to appear during the summer. Emmanuel Stapf is a senior engineer with ISE. He is a specialist in compilers, runtime and development environments.

Building COM Applications

Michael Stal
Tuesday, August 1
8:00 - 11:30

This tutorial presents the fundamental concepts behind Microsoft COM. C++ examples will be used to illustrate programming with Microsoft COM. Advanced COM-based and COM-related technologies such as Microsoft Transaction Server (MTS) and Microsoft Message Queue Server (MSMQ) are introduced. It gives a short overview of COM+, the new version of COM included in Windows 2000 and takes a look at SOAP. the XML-based protocol that allows remote method invocations on top of HTTP.

Michael Stal is head of the Distributed Object Computing group at Siemens Corporate Technology in Germany. He is Siemens' representative at the OMG, president of the International Java Club, editor-in-chief of Java Spektrum, co-author of Pattern-Oriented Software Architecture—A System of Patterns and the upcoming Pattern-Oriented Software Architecture 2.

CORBA 3

Michael Stal Tuesday, August 1 15:00 - 18:30

The Common Object Request Broker Architecture was established in 1990 by the Object Management Group, a vendor-independent consortium of over 800 companies. The goal of CORBA was to enable programmers to master the complexity of developing O-O distributed heterogeneous systems. CORBA is not just an O-O RPC (Remote Procedure Call), but a full-blown infrastructure for building distributed software systems. The tutorial introduces CORBA, CORBA-based services and CORBA related technologies using C++ examples.

Keys to Enterprise Application Integrations

John Williams Wednesday, August 2 8:00 - 11:30

Enterprise Application Integration (EAI) is a challenge for many organizations. Such integration often accounts for 1/4 of the cost of implementing new systems. Learning to do it well can have a significant impact on an IT organization. This tutorial will highlight the issues and key considerations for successfully integrating enterprise wide systems. Case studies will be used to highlight different approaches and help you select the most appropriate one for your organization.

John Williams is Vice
President, Business
Development for Castek
Reuse Business Group in
Cary, NC. He is also a
contributing editor to
Application Development
Trends where he writes a
monthly column entitled
"On Component Strategies."

Reuse In The Real World

John Williams Wednesday, August 2 15:00 - 18:30

Reuse has a reputation for being difficult if not impossible to achieve on any but the smallest scales. Can organizations really expect to reuse more than simple GUI components? This tutorial will use case studies to show how enterprises are succeeding with reuse today. The studies will highlight the key issues for success and show the pitfalls you need to avoid. Learn what it takes to implement a successful reuse program.

C8

Special tutorial:

Component-based Development and New Windows Technologies Thursday, August 3 15:00-16:30

This tutorial will present new developments in COM, COM+ and successor technologies.

XML for E-commerce

Danko Nebesh/ Robert Tarr Thursday, August 3 8:00 - 11:30

The use of O-O technology in internet/e-commerce applications created a need for a standard way to pass data among disperate applications, XML was developed to solve this problem, and to enable the creation of advanced web-based applications. This tutorial describes XML, compares and contrasts XML to HTML and SGML. It explains how to create Document Type Definitions DTD~Rs and stylesheets, discusses what markup languages have been created using XML, presents tools for parsing, validating and displaying XML documents and how it can be used by Java programmers.

Danko Nebesh is a senior researcher, designer and developer specializing in agent-based systems at the Department of Defense. Bob Tarr is a senior software developer at the Department of Defense, specializing in software agents and distributed object technologies.

TRACK P

PROCESS, MANAGEMENT & METHODOLOGY

P1 P2

Effective Strategies for Rapid Application Development

Michael Anton Monday, July 31 8:00 - 11:30

This tutorial presents strategies to achieve incredibly effective developments, doing in one day what others accomplish in weeks or months. Participants will walk-through analysis, design, and implementation of a substantial real-world application, developed in a single week using proven O-O techniques. They will learn how to avoid timewasting activities, see how extensibility is built in, addressing future requirements, and solve problems by finding, developing, and applying pattern languages during analysis, design, programming and even team building.

Michael Anton is Director of Software Development at Financial Technology Solutions Inc, a firm specializing in software development for the financial industry.

Business specifications and RD-ODP

Haim Kilov Monday, July 31 14:30 - 18:00

This tutorial based on substantial industrial experience in business and other specification discovery, structuring and representation emphasizes the commonality between various kinds of specifications and traceability between specifications used at different stages of the information management lifecycle. It is based on concepts and constructs defined in international standards: Reference Model of Open Distributed Processing (RM-ODP) and General Relationship Model (GRM) and contains examples.

Haim Kilov is a Technical
Director with Genesis
Development Corporation
and author of several books
published by Prentice Hall.
His approach to information
modeling, widely used in
financial, insurance,
telecommunications, document management and other
areas, especially for business
specifications, has brought
demonstrable clarity and
understandability to specifying businesses and systems.

P3

Applying the Lessons of eXtreme Programming

Pete McBreen
Tuesday, August 1
8:00 - 11:30

Managing the incremental, iterative development processes needed by modern software systems is not easy. eXtreme Programming projects manage to be successful with a 3 week delivery cycle, incrementally gathering requirements and adding fully tested, useful system features. This tutorial describes what this tells us about the nature of software development, and identifies practices that could usefully beapplied in other software development processes.

Pete McBreen is a course designer, teacher, and project leader in object technology. He is responsible for ensuring that project teams make effective use of Object technology on projects including project startup, methodology and tool selection, mentoring, process improvement, system design and quality assurance.

Requirements Management

P4

Larry Boldt Tuesday, August 1 15:00 - 18:30

The process of specifying the customer needs and desires from a software system becomes increasingly critical as applications grow. Organizations wishing to cut development costs, decrease time-to-market and reduce resources must use an effective, robust requirements management process. This tutorial discusses how to improve this process through an O-O approach and describes the advantages of requirements treated as objects, captured at their source, stored in a central repository, and requirement changes automatically transmitted to all stakeholders.

Larry Boldt is co-founder of TBI. His areas of expertise include: requirements management, requirements-based testing, business process reengineering (BPR), software quality management, system implementation and training development to improve clients' short- and long-term business performance and meet the standards of the Capability Maturity Model (CMM).

Good Software under Bad Conditions

P5

Todd Lauinger Wednesday, August 2 8:00 - 11:30

This tutorial relies on years of experience of keeping software teams productive. It discusses the nature of software development and the "3 T's" of software development productivity, Talent, Technique, and Technology. Talent is the most important of the 3. However, good technique and technology will make good talent even better. The tutorial presents an action plan that participants can take in their organization to foster better productivity.

Todd Lauinger is a Senior
Technical Consultant at Best
Buy Co. He has years of
experience developing mission-critical large scale software systems using a variety
of technologies and techniques. He is a published
author and experienced
conference speaker, teacher,
and mentor in state-of-theart software strategies.

Adding Value to the Unified Process

P6

Richard Mitchell Wednesday, August 2 15:00 - 18:30

Both the Unified Modeling Language and the Unified Process are quite loosely defined. Guidelines that constrain the language and the process in very practical ways can make the process much more effective. This tutorial proposes a coherent body of such guidelines.

Richard Mitchell is senior

modeling consultant in
Fortune 500 companies for
InferData Corporation, an
O-O training and consultancy firm. He has
authored numerous contributions on design by contract and development
methods, presented articles
and tutorials worldwide. He
is Program Chair for
TOOLS Europe, and in the
program committee of
Object Technology and
UML series of conferences.

Refactoring Martin Fowler

P7

Thursday, August 3 8:00 - 11:30

Experts in O-O Development stress the importance of iterative development. During this process, functions need to be added to the existing code base with the risk that the result does not quite fit with what is expected. Refactoring is a methodology to modify code in a controlled manner. This tutorial shows how a lump of poorly designed code can be put into good shape, describes how refactoring works, presents a handful of example refactorings, and discusses the keys to successful refactoring.

Martin Fowler is Chief Scientist at ThoughtWorks, an internet systems integration consulting firm. As a Consultant, he pioneered the use of objects in business information systems with Smalltalk, C++, object and relational databases, and EJB for leasing, payroll, derivatives trading and healthcare. He is known for his work on patterns, UML, lightweight methodologies, and refactoring and for his books: Analysis Patterns, Refactoring, and the award winning UML Distilled.

T6 T7

TRACK T

SUPPORTING TECHNOLOGIES

T1 T2 T3

O-O Database Programming In Java

Raimund Ege Monday, August 31 8:00 - 11:30

Typical Java applications involve access to a database. It is necessary to convert Java objects as they are stored in a database, and re-convert them when they are read. This tutorial explores the issues involved, the database technologies available (legacy vs. relational vs. O-O) and the best-suited access mechanisms (JDBC, OPJ, TOPLink...). The tutorial has 2 parts: accessing a relational database using the Java Database Connectivity (JDBC) package, and storing Java objects in an O-O database directly.

Raimund Ege is an Associate Professor of Computer Science at the Florida International University, Miami. He is the author of Programming in an Object-Oriented Environment and Object-Oriented Programming with C++.

Object Structuring Techniques

John Potter / Jeff Sanders Monday, August 31 14:30 - 18:00

Design methods merrily talk of object composition and aggregation, but there is little effective support provided in programming languages for direct representation of these abstractions in code. This tutorial presents techniques for structuring objects, with a focus on implementation strategies for making object structure explicit. It defines the notion of object ownership, its underlying theory based on the graph theoretical notion of domination, and programming idioms for representing and maintaining ownership.

John Potter is an associate professor in Computer Science and Engineering at the University of New South Wales, Sydney. He previously headed up the Object Technology Group at the Microsoft Research Institute in Sydney.

Building Real-time Embedded Systems with MetaH and

UML

Ed Colbert / Bruce Lewis Tuesday, August 1 8:00 - 11:30

This tutorial will look at how to develop embedded, time-critical system that can evolve as requirements or technology changes, using MetaH and the Unified Modeling Language (UML). MetaH is an architectural design language, with a supporting toolset, for specifying, analyzing, and integrating computer control systems. It is designed for the specification of real-time, fault-tolerant, securely partitioned, dynamically reconfigurable multi-processor system architectures.

Ed Colbert is a trainer and consultant in object-oriented methods, software engineering, and the Ada programming language.

Bruce Lewis is a computer engineer with DARPA responsible for the experimental development, assessment and transition of new software

engineering technology.

Mobile Agent Systems

T4

Danko Nebesh/Robert Tarr Tuesday, August 1 15:00 - 18:30

Mobile agents and mobile code can be used to design and build robust and faulttolerant distributed systems. They have applications in areas including distributed information retrieval, network management, workflow management, and e-commerce. This tutorial provides an in-depth look at mobile agents, including Aglets (IBM), Voyager (ObjectSpace) and Hive (MIT) and their application in modern networked computing.

Danko Nebesh is a senior researcher, designer and developer specializing in agent-based systems at the Department of Defense.

Bob Tarr is a senior software developer at the Department of Defense, specializing in software agents and distributed object technologies.

Use Case Pattern Language

Steve Adolph Wednesday, Augus 2 8:00 - 11:30

T5

Use cases describe a system's functional requirements by telling stories about how its usage delivers value to its actors. The Use Case pattern language captures the knowledge and experience of successful use case developers so that it can be easily re-used by other Use Case developers. Patterns can capture the solution to a difficult problem and cope with the fuzziness necessary with the answers to these questions. This tutorial describes the mechanism of Use Case pattern, provides a set of patterns and explains how to use them.

Steve Adolph is senior consultant with WSA Consulting Inc. His development experience includes systems for cellular telephone call-processing, mobile dispatch, railway signaling, and direct-to-plate system for the printing industry. He has helped clients adopt Use Case modeling and witnessed the frustration due to complexity in what appears as a simple task.

Aspect-Oriented Programming

Cristina Lopes / Gregor Kiczales Wednesday, August 2 15:00 - 18:30

Like objects, aspects are intended to be used in both design and implementation. During design, the concept of aspect facilitates thinking about cross-cutting concerns as well-defined entities. During implementation, aspect-oriented programming languages—namely AspectJ-make it possible to program directly in terms of design aspects. This tutorial presents examples of aspects, including aspects for tracing, contracts, feature addition/ deletion, distribution support and error handling.

Cristina Videira Lopes is a research scientist at the Xerox Palo Alto Research Center. She has been developing aspect-oriented programming languages, in particular for distributed applications.

JINI, Towards Seamless Connectivity of Hardware and Software

Gilda Pour Thursday, August 3 8:00 - 11:30

A distributed system must adapt to network changes. The JINI architecture is designed to adapt to those changes. JINI is a Java-based simple infrastructure for seamless connection of hardware devices and software services together in a networked environment. This tutorial describes the JINI Vision and the JINI Architecture, including the service architecture, its model for distributed computing, as well as the key concepts of JINI model and its components, sample Applications and useful sources.

Gilda Pour is a professor of software and information engineering at San Jose St ate University. She combines years of R&D and industrial experience at NASA, HP Labs, the Air Force, Rome Laboratory with extensive academic expertise in object-oriented software engineering for parallel and distributed systems.

TRACK L

LANGUAGES & APPLICATIIONS

Agent-Based Programming

in Eiffel
Bertrand Meyer
Monday, July 31
8:00 - 11:30

The introduction into an object-oriented framework such as Eiffel of "agents," a higher-level functional abstraction, brings a whole new set of expressive possibilities. This tutorial will explain how to use agents in the best possible way and detail their application to a wide range of areas including: graphical programming; error handling; writing extensive contract specifications; numerical programming; and iterators.

Bertrand Meyer is CTO of Interactive Software Engineering and an adjunct professor at Monash University, Melbourn, Australia. He is the author of several books and the main designer of the Eiffel method and language.

OPENing up the UML

L2

Brian Henderson-Sellers / Bhuvan Unhelkar Monday, July 31 14:30 - 17:00

OPEN is the premier thirdgeneration, process-focussed, public domain O-O methodology. OPEN is introduced through study examples using UML as the notation. Process, modelling and notational issues are discussed in terms of the process architecture as well as a detailed description of the UML, integrated with how to use it (i.e. OPEN's modelling tasks and techniques) to illustrate the flexibility of the OPEN process.

Brian Henderson-Sellers is Director of the Centre for

Director of the Centre for Object Technology Applications and Research and Professor of Information Systems at University of Technology, Sydney (UTS). Author of eight books, he is well-known for his work in (MOSES, COMMA and OPEN) and in O-O metrics.

Bhuvan Unhelkar is Director for Object and Internet Technologies with

Myriad Solutions in Sydney.

L3

Idiomatic Java

Angelika Langer Tuesday, August 1 8:00 - 11:30

This is a tutorial for Java programmers who want to deepen their knowledge of the language. We will look into various core Java language features in order to explore how these features can be sensibly used in practice. The focus is not so much on the features themselves, but on advanced usage of them and Java specific programming idioms.

Angelika Langer works as a freelance trainer and mentor. Her main area of interest and expertise is object oriented software development in C++ and Java. She writes a column for the C++ Report, is a recognized speaker at O-O conferences worldwide, contributed to the standardization of C++ on the ISO/ANSI committee, and is author of the book The Standard IOStreams and Locales.

L4

Using C++ Templates for Implementing Patterns

Angelika Langer Tuesday, August 1 15:00 - 18:30

Templates were introduced to C++ to express common structure in form of parameterized types implemented as class templates. Function templates, in addition, allow expression of common functionality. Using the template language feature in C++, behavioral patterns as defined by Gamma et al. can be implemented using templates instead of inheritance and virtual functions. In this tutorial, the alternative template technique is demonstrated using the strategy pattern as an example.

Real-time programming

Ben Brosgol Wednesday, August 2 8:00 - 11:30

in Java

Some of Java's defining characteristics, such as Object-Oriented Programming, dynamic loading, and garbage collection, have proved to be obstacles to the language's spread for real-time system developments. Since 1999 two independent efforts work to extend the Java platform to satisfy the requirements for real-time systems. This tutorial analyzes the Java platform (language, API, JVM) with respect to real-time support, compares and contrasts the two real-time Java specifications, and shows how to use the specifications to produce real-time programs.

Benjamin Brosgol is a primary member of the Real-Time for Java Experts Group, reviewer of the specification produced by the J-Consortium's RTJWG, and a co-author of Real-Time Programming in Java.

L6

O-O Cobol, the Good, the Bad and the Ugly

Guido Dedene Wednesday, August 2 15:00 - 18:30

This tutorial presents a critical appraisal of the current standards proposals for COBOL 2002, including object-orientation and Web technology. All O-O criteria will be reviewed in detail for the proposed standards. The integration of COBOL with legacy systems and other O-O-languages will be presented using case studies. Traditional principles of structured programming in COBOL will be discussed in view of their relevance in O-O COBOL.

Guido Dedene is professor of Business Information
Systems at the Faculty of Economics and Applied
Economics of the Katholieke
Universiteit Leuven in
Belgium. He is co-founder of the Leuven Institute for
Research on Information
Systems (LIRIS) and holds several board positions at E-Business spin-off companies of K.U.Leuven, and published in refereed journals, including IEEE and ACM.

L7

Constructing Reliable C++ Classes

Jeff Kotula Tursday, August 3 8:00 - 11:30

This tutorial presents a sixstep method for creating reliable, trusted classes that are correct, robust, and usable. The six steps focus solely on the design and implementation of classes rather than an entire software lifecycle. Each step is elucidated through discussion of its goals, descriptions of concrete techniques and recommendations, and analysis of the decisions made during the step. An example of class design will be used to guide and illustrate; a character string class will be discussed.

Jeff Kotula is a Principal Software Engineer at Stratasys, Inc., Minnesota, the leading manufacturer of office prototyping machines supporting industrial CAD/CAM.

WORKSHOPS & PANELS

Workshop & Panel Chair: Gilda Pour, San Jose State University

WORKSHOPS

- W1 Project Management of O-O Systems Tuesday, August 1, 8:00 - 11:30
- W2 Eiffel Summit Tuesday, August 1, 8:00 - 18:30
- W3 Relating business needs to IT Wednesday, August 2, 8:00 - 18:30
- W4 Extreme Eiffel Design and Code Fest Wednesday, August 2, 8:00 - 18:30

PRE-CONFERENCE TUTORIAL

Sunday, July 30, 9:00 - 17:00

Object Technology: An Executive Overview

Object technology is increasingly recognized as the best approach to building quality software and improving software productivity. Although the basic terms are widely used, they are not always coherently and completely described. This tutorial presents a consistent, general and up-to-date description of object technology, providing a general overview to managers and software developers interested in mastering the concepts.

Clifford Ritchie is president of CERCo, a Scotts Valley, California based software engineering company devoted to producing quality software by adhering to sound software engineering practices.

Workshop on Education and Training

Sunday, July 30, 9:00 - 17:00

Co-Chairs:Richard Mitchell,InferData,USA James McKim,Rensselaer at Hartford,USA Pete BcBreen,Consultant,Canada

This intense full-day workshop will explore the issues of software instruction in both universities (*Education*, morning session) and industry (*Training*, afternoon session). A final panel will combine the lessons from both sessions, bringing together experts from both communities.

PANELS

- P1: Component-based development Monday, July 31, 10:00 - 11:30
- P2: Project management Wednesday, August 2, 8:00 - 9:30
- P3: Software technology for E-commerce Thursday, August 3, 15:00 - 16:30
- P4: The Great Language Debate Thursday, August 3, 16:45 - 18:00

Eiffel Design & Code Fest WEDNESDAY, AUGUST 2, ALL DAY CHAIR:Richard Bielak

We will write a WikiWiki Web server in Eiffel. A WikiWiki web server allows people to see and edit every page it displays.

We will extend existing libraries and and write additional code as needed. We don't expect to finish the entire project, but do expect to have the design sketched out and a small demo working. All the code will be released as Open Source.

More details at www.tools.com/design.html

Eiffel Summit 2000 - August 1

Chairs: Paul Ford, Navigation Technology Darren Hiebert, Xontech

The Summit will provide a forum for Eiffel users and developers to meet, share experiences, learn about ongoing Eiffel projects, interact with the developers of the technology and exchange with peers who have been successful in implementing Eiffelgenerated applications.

More details at www.tools-conferences.com/usa/program/eiffel_summit

POST-CONFERENCE TUTORIALS

Friday, August 4, 8:30 to 17:00

PCT 1 Project Management by Bill Duncan

Is your project on schedule? Within budget? Which variances are significant? Is your project performance improving or getting worse? Is the team following its plan? How will scope changes affect your ability to deliver? How reliable are your weekly project status reports? The best way to get good answers to these questions is through the appropriate use of an "earned value management system". This seminar takes the mystery out of the concept, and explains how to apply the techniques to your projects.

William R.Duncan is a principal in Project Management Partners, a project management consulting and training firm headquartered in Lexington, MA USA. He is the former Director of Standards for the Project Management Institute (PMI), a member of the Editorial Review Board of the Project Management Journal (PMJ), and a certified Project Management Professional (PMP).

PCT 2 OO Metrics by Christine Mingins

This tutorial demonstrates how to integrate the management of the evolving software product with the software process using product and process metrics. It reviews the main existing metrics and includes extensive practical advice on implementing an effective metrics program in your organization.

Christine Mingins is an associate professor and associate head of school at Monash University in Melbourne and the co-author of *Design Patterns and Contracts*. She has extensive experience in O-O project management consulting, O-O metrics, and component technologies.

PCT 3 Design by Contract by its creator

Design by Contract is an easy-to-apply technique that guarantees improvements in software reliability, provides automatic documentation, facilitates reuse, and profoundly affects the testing and debugging process. In this one-day post-conference tutorial, Bertrand Meyer, inventor of Design by Contract, will provide a description of the principles and their application to better software development in just about any language and environment.

Bertrand Meyer is a pioneer in software engineering and object-oriented methodologies and techniques and the inventor of Design by Contract.

TECHNICAL SESSIONS

ST - TESTING

MONDAY, JULY 31, 8:00 - 9:30

An MFC Based Multi-Threaded Test Environment for the Validation of an Embedded Automotive Microcontrollers

Amir A Khwaja, Intel Corporation, USA

Specification-based Testing for Real-Time Reactive Systems

V. S. Alagar, O.Ormandjieva, M. Zheng, Concordia University, Canada

Interface Mutation to Assess the Adequacy of Tests for Components

Sudipto Ghosh and Aditya P. Mathur, Purdue University, USA

SM - METRICS AND QUALITY ASSURANCE

MONDAY, JULY 31, 14:30 - 16:00

Traveling Through Dakota: Experiences with an Object-Oriented Program Analysis System

Michael Hind, IBM Watson Research Center, USA, Anthony Pioli, Register.com, USA

Algorithmic Analysis of the Impacts of Changes to Object-oriented Software

Michelle Lee, Network Solutions, USA, A. Jefferson Offutt and Roger T. Alexander, George Mason University, USA

Towards a Syntactic Metrics Suite for Object-Oriented Design

Letha H. Etzkorn and Harry S. Delugach, The University of Alabama in Huntsville, USA

SP - PROGRAMMING APPROACHES

TUESDAY, AUGUST 1, 8:00 - 9:30

On the Inheritance of State-Based Object Behavior

David Harel and Orna Kupferman, The Hebrew University, Israel

Implementing Collaboration-based Designs using Aspect-Oriented Programming

Elke Pulvermueller and Andreas Speck, University of Tuebingen, Germany,

Awais Rashid, Lancaster University, United Kingdom

Behavioral Subtyping and Behvioral Enrichment of Multimethods

Neelam Soundarajan and Stephen Fridella, Ohio State University, USA

SB - DATABASE APPLICATIONS

TUESDAY, AUGUST 1, 15:00 - 16:30

A Java Main Memory Database System Raimund K. Ege, FIU, USA

An ORDBMS-based Reuse Repository Supporting the Quality Improvement Paradigm-Exemplified by the SDL-Pattern Approach

Raimund L. Feldmann, Birgit Geppert, Wolfg and Mahnke, Norbert Ritter, and Frank Roessler, University of Keiserslautern, Germany

Web - Based Virtual Classroom

Vladimir Trajkovic, Danco Davcev, Goran Kimovski, Zaneta Petanceska, University "Sv. Kiril i Metodij", Macedonia

SL - LANGUAGE ISSUES

WEDNESDAY, AUGUST 2, 8:00 - 9:30

Weak Subtyping and Genericity

A. Heberle, W. Lowe, R. Neumann, W. Zimmermann, University of Karlsruhe, Germany

Programming with Patterns

Peter Forbrig and Ralf Lammel, Universitat Rostock, Germany

Automating Delegation in Class-Based Languages

John Viega, Reliable Software Technmologies, USA, Paul Reynolds, University of Virginia, USA, Reimer Behrends, Michigan State University, USA

SC - COMPONENTS

WEDNESDAY, AUGUST 2, 10:00 - 11:30

A Metacomponent Model to Support the Extensibility and Evolvability of Networked Applications

Gledson Elias da Silveira and Silvio Lemos Meira, Federal University of Pernambuco, Brazil

Design-time Assembly of Runtime Containment Components

David H. Lorenz and Predrag Petkovic, Northeastern University, USA

Automatic Generation of Fault-Tolerant CORBA-Services

Andreas Polze, Janek Schwarz, and Miroslaw Malek, Humboldt-University of Berlin, German y

SS - SPECIFICATION

WEDNESDAY, AUGUST 2, 15:00 - 16:30

Using Plans for Specifiying Preconfigured Bean Sets

Dietrich Birngruber and Markus Hof, Johannes Kepler University, Austria

But who will guard the guardians?

Dave Maley and Ivor Spence, Queen's University of Belfast, United Kingdom

Prose + Test Cases = Specifications

Daniel Hoffman, University of Victoria, Canada, Paul Strooper, University of Queensland, Australia

SD - DESIGN METHODS

WEDNESDAY, AUGUST 2, 17:00 - 18:30

Object-oriented Manufacturing Application Framework

Sai Peck Lee, Siew Khim Thin, Hong Song Liu University of Malaya, Malaysia

POD:A Composition Environment for Pattern-Oriented Design

Sherif M. Yacoub, Hengyi Xue, and Hany H. Ammar, West Virginia University, USA

Pattern-Oriented Analysis and Design (POAD):A Structural Composition Approach to Glue Design Patterns

Sherif Yacoub & Hany H. Ammar, West Virginia University, USA

SK - KNOWLEDGE-BASED SYSTEMS

THURSDAY, AUGUST 3, 8:00 - 9:30

Business Rules Are Meta-Data

Alan Perkins, Visible Systems Corporation, USA

A Role-based Security Architecture for Business Intelligence

S. Megaache, T. Karran, G. R. Ribeiro Justo, University of Westminster. UK

A Knowledge-Based System for Software Reuse Technology Practices

N. Nada, L.Luqi, D. Rine, E. Damiani, S. Tuwaim, Naval Postgraduate School, USA

SU - DISTRIBUTED SYSTEMS

THURSDAY, AUGUST 3, 10:00 - 11:30

A Tool for Testing Liveness in Distributed Object Systems

Paul Sivilotti and Charlie Giles, Ohio State University, USA

Modular Object-Oriented Design of Distributed Systems

Gurdip Singh and Jun Wu, Kansas State University, USA

An Adaptive Framework for Distributed Complex Applications Development

Ilham Benyahia * & Mohamed Hilali, Universite du Ouebec a Hull, Canada

SO - DEVELOPMENT TOOLS

THURSDAY, AUGUST 3, 15:00 - 16:30

A Distributed Object-Oriented Framework for Tool Development

John M. Kewley and Radu Prodan, Swiss Center for Scientific Computing, Switzerland

Evolutionary Computer Aided Prototyping System (CAPS)

Mantak Shing, Nader Nada, Luqi, Valdis Berzins, Naval Postgraduate School, USA

User Interface Specification and Modeling in an Object Oriented Environment for Automatic Software Development

Maria D. Lozano, University of Castilla-La Mancha Albacete, Spain, Pascual Gonzalez, University of Castilla-La Mancha Albacete, Spain, Isidro Ramos Polytechnic University Valencia, Spain

Program chairs:

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Reto Kramer, Cambridge Technology Partners, Switzerland

Robert Marcus, MCC, USA

John McGregor, Software Architects, USA James C. McKim, Rensselaer at Hartford, USA Reinhold Plösch, Linz University, Austria Bran Selic, Rational Software Inc., Canada

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| REGISTRATION FEES | Before July 10 | After July 10 | |
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| 1 Day | \$545.00 | \$595.00 | |
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| 3 Days | \$1195.00 | \$1295.00 | |
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| Pre-Post-Conference Tutorial | | | |
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| WET | | | |
| With Conference* | \$345.00 | \$395.00 | |
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A 10% discount is applicable to any registration (conference and teaching symposium) of 3 or more people from the same company site, at the same time, for a minimum of 2 days attendance. For 5 or more people the discount is 20%. These discounts are applicable to regular registrations only.

FEE INCLUDES

All fees include: a copy of the tutorial notes for each tutorial attended, a copy of the conference proceedings, breaks, lunches, and free access to the exhibition. A beach barbecue will be held on Monday, July 31 as well as an open-air classical concert dinner on Wednesday, August 3. Those who are registered on those days can attend at no extra charge.

PAYMENT & CANCELLATION

Payment should be made by cheque, credit card or international money order to the order of I.S.E. and accompanied by the registration form. Substitutions will be accepted at any time. Written cancellations received by June 30 will be liable to a 50 percent service fee. After this date, there will be no refund.

PRACTICAL INFORMATION

ACCOMMODATION

TOOLS USA 2000 will be held at the Fess Parker's DoubleTree Resort, the most beautiful resort on the "American Riveria," right across from the Santa Barbara beach. Rooms are available for conference attendees at the special rates of \$189 single/double, \$206 triple and \$219 quadruple (guaranteed until July 7, or until no vacancy). To benefit from the special rate, you must mention that you are attending TOOLS USA 2000.

For reservations contact:

Fess Parker's DoubleTree Resort

633 East Cabrillo Blvd Santa Barbara, CA 93103

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Fax: 805-962-8198 Email: info@fpdtr.com Web: www.fpdtr.com



SPECIAL EVENTS

Beach BBQ Dinner - Monday, July 31 - 6:30 to 8:30. Additional tickets: \$30.00

Exhibit Cocktail - Tuesday, August 1 - 6:00 pm to 8:00 pm

Conference Dinner and concert - Wednesday, August 2 - 6:30 to 8:00 Additional tickets: \$60.00

TRAVELARRANGEMENTS

American Airlines is the official carrier of the 34th TOOLS Conference. Discounts are offered to attendees traveling with AA from a destination in the US or through a connecting flight in the US. Simply call the American Airlines Meeting Services desk toll free number 1-800-433-1790 and specify the AN#6770UO.

The airport is only twenty minutes from downtown Santa Barbara. A free shuttle service from the airport to the Fess Parker's DoubleTree Resort is available by calling the Resort ahead of time, or upon arrival at 805-564-4333. Airport-to-hotel shuttle service is also available from most other hotels.

TOOLS attendees who want to rent a car can contact THRIFTY car rental. Simply call the worldwide reservation line at 1-800-THIRFTY or the local number (805) 681-1222.

For more information on carriers, flight availability, or car rental, please contact International Travel of Santa Barbara, Phone 1-800-383-2116 or (805)683-2117, Fax (805)683-2118, E-mail: itsb@sb.net.

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For five memorable days, August 2th through 6th, Santa Barbara's week-long festival celebrates the founding of the city by Spanish missionaries. Residents and visitors will share our cultural and romantic past with the ringing of the bells on the steps of the Old Mission, the procession of the El Desfile Historico parade to the colorful Mercados, the Rodeo featuring the Competicion de Vaqueros, the Arts & Crafts Show, the beautiful Noches do Ronda and much more, with most events free to all. You can find out more on the Fiesta's Web site at http://www.oldspanishdays-fiesta.org

We urge you to stay a few extra days in Santa Barbara to join the festivities with your family and friends!

SANTA BARBARA

Take a peek at some of Santa Barbara's history and activities (festivals, winery tours, scenic drives, etc.) at:
Santa Barbara Live magazine
http://www.santabarbaralive.com
Santa Barbara City: official city pages
http://www.santa-barbara.ca.us
Santa Barbara Guide: information on sights, events, shopping...http://www.sbguide.com
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